

Documents

ICDTE 2022 - 2022 6th International Conference on Digital Technology in Education
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Abstract

The proceedings contain 70 papers. The topics discussed include: study on online open courses driving blended teaching reform in colleges and universities – a case study of 'logistics scheme design'; construction and application of task-based blended learning model in a university EFL listening and speaking course; application of flipped classroom combined with SPICM teaching mode in nursing training of N2-level nurses in transfusion port; students' perceptions towards hybrid learning during the Covid-19 pandemic; an empirical study on college English flipped classroom teaching model; research on the 'learning-centered' closed-loop teaching paradigm under computer interaction technology; a comparative research of the influence of game-based learning on the self-efficacy of sophomore English majors in English writing course; development of a gamified Intervention for children with autism to enhance emotional understanding abilities; and how gamification enhances student motivation in online courses.

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